



Nero Mobile Manual

Nero AG



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# 1 General information

## 1.1 Conventions of the manual

To make best use of this manual, please note the following conventions:








Symbol	Meaning
	Indicates warnings, preconditions or instructions that have to be followed strictly.
	Indicates additional information or advice.
<b>1.</b> Start...	A number at the beginning of a line indicates a request for action. Carry out these actions in the order specified.
	Indicates an intermediate result.
	Indicates a result.
<b>OK</b>	Indicates text passages or buttons that appear in the program interface of Nero Mobile. They are shown in bold face.
<u><a href="#">Chapter</a></u>	Indicates references to other chapters. They are executed as links and are shown in red and underlined.
[...]	Indicates keyboard shortcuts for entering commands.

## 1.2 About Nero Mobile


Nero Mobile is the new and impressive media suite that provides a central repository for a wide range of media files, turning smartphones and personal digital assistants (PDA) into powerful mobile media centers.

Nero Mobile's integrated media archive makes accessing all types of media file much easier and also provides direct access to them when the user is away from their PC. The required media files - videos, music or photos - are loaded onto a PDA or smartphone at the click of a mouse with the help of the Nero 7 Premium Suite installed on the PC.

### Key functions at a glance:

	<p><b>Content Browsers</b> Here you can access all files in the local system and use the Nero Media Home Server to access all media files in your local network and play them directly or allocate them to a collection or to the Nero Mobile Media Library.</p>
	<p><b>Music Library</b> Here you can manage and play your music tracks as well as compile new music collections. The Music Library shows information about the track, artist, and even the album. It also supports the latest audio format HE-AAC v2 which offers exceptional quality while keeping the file size as small as possible.</p>
	<p><b>Slide Show</b> Here you can manage and play your photos and slide shows, compile new photo collections, and add background music and visual effects.</p>
	<p><b>Video Library</b> Here you can manage and play your videos as well as compile new video collections. The integrated video player supports MPEG-4 SP/ASP, H.264/AVC, and Nero Digital™ Video. Nero Digital™ not only supports the superior audio and video functions of standard MPEG-4, but also navigation by chapters, subchapters, and DRM (Digital Rights Management).</p>
	<p><b>Collections</b> Here you can manage and play existing collections as well as compile new collections comprising music and videos. You can also specify the order in which the components of the collections are played or play them at random. A user-friendly search function within the Media Library provides fast access to the files you want.</p>
	<p><b>Jukebox</b> The Jukebox shows the music tracks, videos or photos currently playing. It also provides a user-friendly control bar. The Jukebox is automatically displayed after a defined time without user interaction.</p>
	<p><b>Nero Digital™</b> Nero Mobile is the ideal application for making files in the MPEG-4, H.264 AVC Video, and MPEG-4 Audio formats available on mobile devices. An important component here are integrated Nero Digital™ and Nero Digital Audio™ functions: these include navigating by chapters, using subchapters and song texts, converting entire albums to a single MP4 file as well as the option to custom design covers.</p>
	<p><b>UPnP™ Networks</b> Nero Mobile also supports browsing and streaming via UPnP™ networks. Files are played directly from your media center (e.g. Nero MediaHome).</p>

### Additional functions coming soon:

	<p>In the near future you will also be able to receive television and radio from a number of streaming sources using Nero Mobile.</p>
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## 1.3 Nero Mobile versions

The following versions of Nero Mobile are available:

- **Nero Mobile Trial**  
This is the demo version of Nero Mobile. Full functionality is available for 30 days. After this period you cannot use Nero Mobile Trial again.
- **Nero Mobile Pro**  
This version provides full functionality and unlimited accessibility of all codecs. It is available through Nero's web shop ([www.nero.com](http://www.nero.com)).



Codecs are needed for encoding (editing) and decoding (playing) audio and video files. With the Nero Digital™ codec you can fit the entire audio and video contents of a DVD on a regular data CD for instance with no perceivable loss in quality.

## 2 Technical information

### 2.1 System requirements

#### 2.1.1 Operating system

- Microsoft® PocketPC/Smartphone
- Microsoft® Windows Mobile® 5.0

#### 2.1.2 Processor

- Intel® XScale™.  
Minimum required frequency:
  - 200 MHz (audio + video software)
  - 24 MHz (LC AAC audio)
  - 78 MHz (HE-AAC audio)
- Freescale i.MX21/31  
Minimum required frequency:
  - 200 MHz (audio + video software)
  - 24 MHz (LC AAC audio)
  - 78 MHz (HE-AAC audio)
- ARM4 compatible  
Minimum required frequency:
  - 200 MHz (audio + video software)
  - 24 MHz (LC AAC audio)
  - 78 MHz (HE-AAC audio)
- TI OMAP 17xx/24xx

#### 2.1.3 Memory

- 1.25 MB + codecs (1.4 MB) + languages (0.2 MB) + skins (1.3 MB) = approx. 4 MB for full installation

#### 2.1.4 Communication between PC and smartphone

- Microsoft® ActiveSync® when using Windows® XP and Windows® 2000
- Microsoft Mobile Device Center when using Windows Vista™
- USB cable
- Bluetooth® connection



## 2.2 Formats supported

Audio codecs	Video codecs	Pictures	File formats
<ul style="list-style-type: none"> <li>■ MPEG-2/4 LC-ACC</li> <li>■ HE-AAC (AAC+)</li> <li>■ HE-AAC V2</li> <li>■ MP3</li> <li>■ Ogg Vorbis</li> <li>■ AMR</li> </ul>	<ul style="list-style-type: none"> <li>■ MPEG-2</li> <li>■ MPEG-4 SP/ASP</li> <li>■ MPEG-4 AVC/H.264</li> </ul>	<ul style="list-style-type: none"> <li>■ JPEG</li> <li>■ Slide show with background music</li> </ul>	<ul style="list-style-type: none"> <li>■ MP4</li> <li>■ MP3</li> <li>■ AAC</li> <li>■ WAV</li> <li>■ AVI</li> <li>■ 3GP</li> <li>■ OGG</li> <li>■ MOV</li> <li>■ AMR</li> </ul>
Nero Digital profiles	Nero Digital audio profiles	Network Support	
<ul style="list-style-type: none"> <li>■ Mobile</li> <li>■ Mobile AVC</li> <li>■ Portable</li> <li>■ Portable AVC</li> <li>■ Device-specific profiles</li> </ul>	<ul style="list-style-type: none"> <li>■ Mobile</li> <li>■ iPod audio</li> </ul>	<ul style="list-style-type: none"> <li>■ HTTP streaming</li> <li>■ UPnP™</li> <li>■ RTP/3G streaming</li> </ul>	

### 3 Installing Nero Mobile on a PDA or smartphone



For the synchronization between your computer and the mobile device you either require Microsoft® ActiveSync® (if using Windows® XP or Windows® 2000) or Windows Mobile Device Center (if using Windows Vista™).

The prerequisites for installing Nero Mobile on your PDA or smartphone are automatically met when Nero 7 is installed. Simply connect your PDA or smartphone to your PC. Then just follow the instructions in the installation dialog that is displayed.

In detail, proceed as follows:

The prerequisites for installing Nero Mobile on your PDA or smartphone are automatically met when Nero 7 is installed. Simply connect your PDA or smartphone to your PC. Then just follow the instructions in the installation dialog that is displayed.

In detail, proceed as follows:

1. Please make sure that Microsoft® ActiveSync® is installed if using Windows® XP or Windows® 2000 as the operating system of your computer.  
You can download this synchronization tool free of charge from [www.microsoft.com/windowsmobile/activesync/default.aspx](http://www.microsoft.com/windowsmobile/activesync/default.aspx), where you will also find an installation manual for it.
2. Please make sure that Windows Mobile Device Center is installed if using Windows Vista™ or Windows® 2000 as the operating system of your computer.  
You can download this synchronization tool free of charge from [www.microsoft.com/windowsmobile/devicecenter.aspx](http://www.microsoft.com/windowsmobile/devicecenter.aspx), where you will also find an installation manual for it.
3. Connect your PDA or smartphone to your PC as described in the instructions for the respective device.
  - A dialog box asking if you wish to install Nero Mobile is displayed.
4. Click on the **OK** button.
  - The Nero Mobile installation wizard is displayed with its initial screen.
5. Click on the **Next** button.
  - The second screen of the installation wizard, **License Agreement**, is displayed.
6. Click on the **Accept** button.
  - The third screen of the installation wizard, **Installation**, is displayed and shows the progress of the installation process. Once the installation process is complete, a dialog box informing you of this is displayed.



If Nero Mobile is already installed on the connected PDA or smartphone, a dialog box informing you of this is displayed. Click on the **Yes** button to continue with the installation process or the **No** button to cancel it.

7. Click on the **OK** button.
  - The fourth and last screen of the installation wizard is displayed.
8. Click on the **Exit** button.

- You have installed Nero Mobile on your PDA or smartphone. The Nero Mobile product icon for launching the application appears in the program folder for the PDA or smartphone:



**Nero Mobile**



When you purchase Nero Mobile Pro, you will receive a new installer that you must start on your PC with the smartphone or PDA connected. The first screen of the installation wizard is then displayed and you can install Nero Mobile Pro as described above.



Memory problems may occur with devices that have older versions of Windows Mobile 5 without the latest Microsoft patch. This error particularly occurs when uninstalling or reinstalling Nero Mobile, but also during installation. The operation is aborted and a misleading error message is displayed.

The manufacturers of most devices make the latest update patches available on their websites. The problem will have been permanently solved as soon as the patch has been implemented.

However, you can also perform a soft-reset of your device. After that you can – at least for one time – install, uninstall, or reinstall without any problems.

## 4 User interface of Nero Mobile

### 4.1 Nero Mobile on PDA and smartphone

You can use Nero Mobile on a smartphone or on a PDA. The interfaces for both are essentially the same apart from two buttons that appear on the PDA interface but not on the smartphone interface.





Fig. 1: Nero Mobile on PDA and cell phone

The following buttons are available on PDA and smartphone:

<b>Menu</b>	Opens the menu of the screen currently displayed.	
<b>Activate</b>	Activates the selection. The function of this button changes depending on the screen content:	
	<b>Go Back</b>	Returns to the previous screen.
	<b>Select</b>	Confirms the selection made in the screen.
	<b>Edit</b>	Lets you edit collections, for example.

The following buttons are additionally available on PDA:


	Returns to the Nero Mobile start screen.
	Opens the Jukebox, the interactive playback screen, directly.

### 4.1.1 Control on PDAs



Fig. 2: Control elements for PDAs

The joyypad and stylus pen are used as follows to control Nero Mobile on PDAs:

Quick tap	Selects menu icons or individual menu items, for example (corresponds to a mouse click).
Touching and dragging	Selects multiple menu items (corresponds to clicking and dragging with the mouse).
	Used to navigate through the application. The arrow keys are used for selection, the center key to confirm the selection.

### 4.1.2 Key controls on smartphones

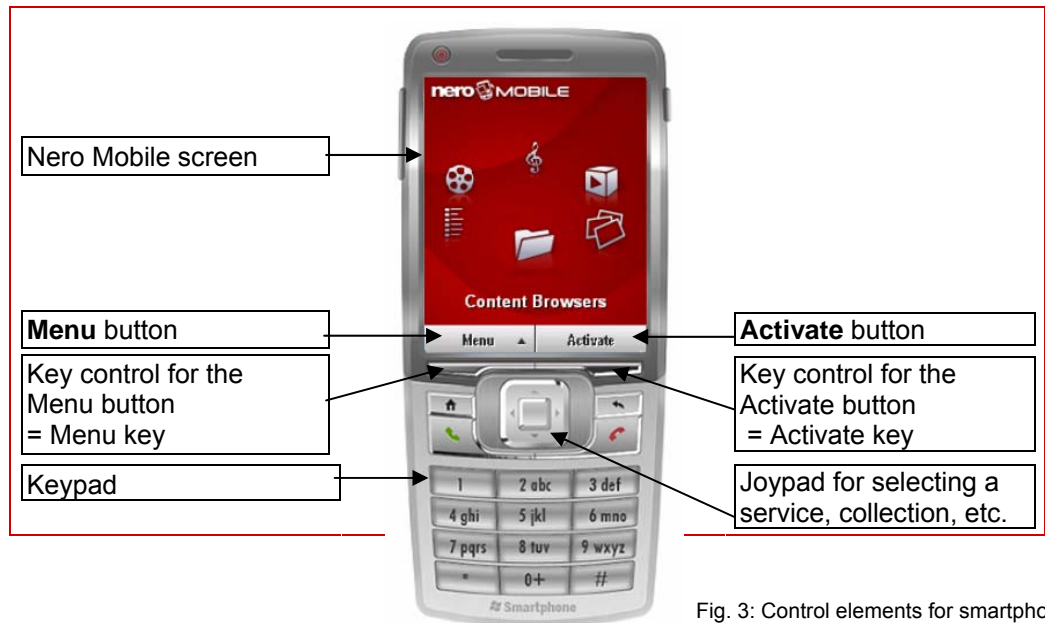



Fig. 3: Control elements for smartphones

The following keys are used to control Nero Mobile on smartphones using keys:

Top left key	Activates the <b>Menu</b> button.
Top right key	Activates the <b>Activate</b> button, which depending on the context, may also be called <b>Edit</b> , <b>Done</b> , <b>Select</b> , <b>Go Back</b> or <b>Play/Pause</b> .
	Used to navigate through the application. The arrow keys are used for selection, the center key to confirm the selection.
Keypad	Used for various tasks such as entering text, shortcut commands, etc.

## 4.2 Menu button

The **Menu** button displays a selection menu that offers four permanent entries in addition to context-sensitive entries.

Context-sensitive entries in the menu of the start screen:

<b>Activate Service</b>	Opens the selected service.
<b>Use Carousel Menu</b>	Arranges the menu icons in the main screen in a circle.
<b>Use Grid Menu</b>	Arranges the menu icons in the main screen in a list.
<b>Settings</b>	<p>Opens the <b>Settings</b> screen in which you can select the settings you want to edit:</p> <ul style="list-style-type: none"> <li>■ <b>General Settings</b> (see the chapter <a href="#">General Settings screen</a>)</li> <li>■ <b>Audio Settings</b> (see the chapter <a href="#">Audio Settings screen</a>)</li> </ul>

Permanent entries:

<b>Go Jukebox</b>	Opens the <b>Jukebox</b> , the interactive playback area, directly.
<b>Go Home</b>	Displays the Nero Mobile start screen.
<b>Help</b>	Displays the online help.
<b>Minimize</b>	Minimizes the playback area in the taskbar.
<b>Exit</b>	Closes the application.

## 4.3 Activate button

The **Activate** button performs various tasks and changes its designation accordingly.

<b>Activate</b>	Confirms the selection made in the screen; this button essentially corresponds to the Enter key on a PC.
<b>Go Back</b>	Displays the previous screen once more.
<b>Edit</b>	Lets you edit a collection.
<b>Done</b>	Confirms the input of a name when creating or renaming a collection.
<b>Play/Pause</b>	Starts or pauses playback of a media file.

## 4.4 Settings

The **Settings** screen displays a list box with entries that you can use to either display the **General Settings** screen for defining the language and shortcut commands or the **Audio Settings** screen for fine tuning the equalizer function, for example.

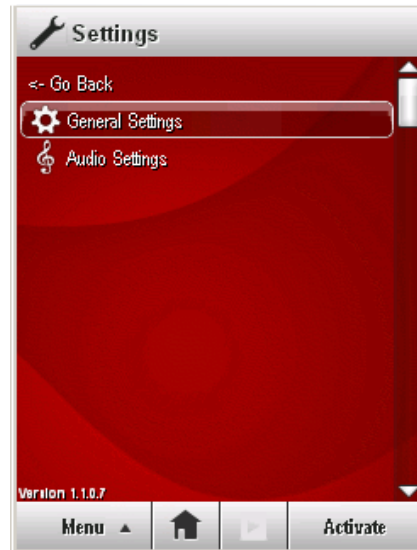


Fig. 4: The **Settings** screen

### 4.4.1 General Settings screen

In the **General Settings** screen you can make basic video settings, select the language for Nero Mobile and define shortcut commands.

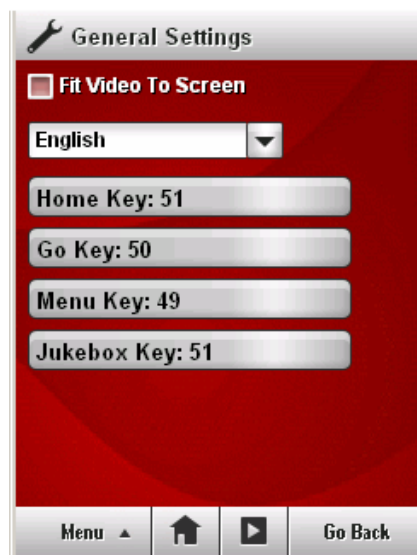






Fig. 5: **General Settings** screen

The following control elements are available:



<b>Fit Video To Screen</b> check box	Scales the video to the available screen size during playback while retaining the proportions.
Language combo box menu	Sets the language for the Nero Mobile user interface.
<b>Home Key</b> button	Allows one of the function keys to be mapped with a shortcut command for displaying the Nero Mobile start screen.
<b>Go Key</b> button	Allows one of the function keys to be mapped with a shortcut command for activating the <b>Activate</b> button.
<b>Menu Key</b> button	Allows one of the function keys to be mapped with a shortcut command for activating the <b>Menu</b> button.
<b>Jukebox Key</b> button	Allows one of the function keys to be mapped with a shortcut command for displaying the <b>Jukebox</b> screen.

The following key controls are also available as standard:

		Selects the highlighted control element: checks the <b>Fit Video to Screen</b> box, opens the drop-down menu for languages, and allows the entry of new digits for changing the keypad shortcuts.
		Progressively highlights the control elements in the <b>General Settings</b> screen in an upwards direction.
		Progressively highlights the control elements in the <b>General Settings</b> screen in a downwards direction.

#### 4.4.2 Audio Settings screen

In the **Audio Settings** screen you can individually set equalizer functions using sliders or apply preset equalizer settings from a drop-down menu. Here you can also define whether album volume adjustment or dynamic sound level representation should be activated.

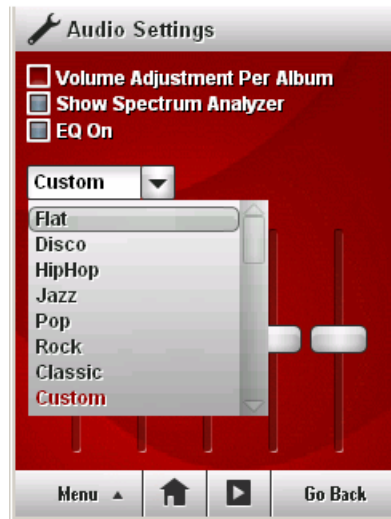


Fig. 6: **Audio Settings** screen

The following control elements are available:

Check box Volume Adjustment per Album	Adapts the volume of all tracks on an album to a target volume of 89 dB. The intentional dynamism between the tracks on an album is retained.
Check box <b>Show Spectrum Analyzer</b>	Activates the bar-chart display of sound levels in the <b>Jukebox</b> screen.
Check box <b>Equalizer</b>	Activates/deactivates the equalizer function.
Combo box	Permits the selection of equalizer presets based on the music style.
Slider	Permits the individual setting of the equalizer function provided the <b>Custom</b> entry is selected in the drop-down menu for music styles. The settings are only effective if the <b>EQ On</b> box is checked.

The following key controls are also available:







		Highlights the selected control elements.
		Moves the highlighted slider upwards.
		Moves the highlighted slider downwards.
		Progressively highlights the control elements in the <b>Audio Settings</b> screen in a downwards direction.
		Progressively highlights the control elements in the <b>Audio Settings</b> screen in an upwards direction.

## 5 Main menus

You access the six main menus of Nero Mobile by selecting one of the menu icons in the start screen and opening the relevant menu using the **Activate** button.



The following menus are available in the start screen of Nero Mobile:

	<p>Opens the <b>Content Browsers</b> menu.</p> <p>Here you can access all files on the local system and use the Nero Media Home Server to access all media files in your local network. You can play them directly or allocate them to a collection or to the Nero Mobile Media Library.</p>
	<p>Opens the <b>Music Library</b> menu.</p> <p>Here you can manage and play your music tracks as well as compile new music collections.</p>
	<p>Opens the <b>Slide Show</b> menu.</p> <p>Here you can manage and play your photos and slide shows as well as compile new slide shows.</p>
	<p>Opens the <b>Video Library</b> menu.</p> <p>Here you can manage and play your videos as well as compile new video collections.</p>
	<p>Opens the <b>Collections</b> menu.</p> <p>Here you can manage and play existing collections as well as compile new collections comprising music and videos.</p>
	<p>Opens the interactive playback area, the <b>Jukebox</b>.</p> <p>The Jukebox shows the music tracks and/or videos currently playing. It also provides a user-friendly control bar that allows you to navigate through the tracks and regulate the volume, for example.</p> <p>The Jukebox is automatically displayed after a defined time without user interaction.</p>

## 6 Content Browsers main screen

The **Content Browsers** main screen offers access to all available media resources such as a network or the local file system by also providing access to the contents of a plug-in memory card.

You can select individual files or entire folders here and allocate them to either the collection/slide show currently active, a new collection/slide show or the **Media Library**, from where they can be automatically allocated to the **Music Library** or **Video Library** areas depending on their format.



Fig. 7: Local Files screen

The **menu** in the **Content Browsers** main screen provides the following context-sensitive buttons:

<b>Add To Media Library</b>	Allocates the selected tracks to the Media Library and with it to the Video Library and Music Library areas.
<b>Play Selection</b>	Plays the selected track(s).
<b>Add To New Collection</b>	Allocates the selected tracks to a new collection (see the chapter <a href="#">Creating a new collection</a> ).
<b>Add To Active Collection</b>	Allocates the selected tracks to the active collection (see the chapter <a href="#">Allocating new content to a collection</a> ).
<b>Add To New Slide Show</b>	Allocates the selected tracks to a new slide show (see the chapter <a href="#">Creating a new slide show</a> ).
<b>Add To Active Slide Show</b>	Allocates the selected tracks to the active slide show.

The following key controls are also available:

	■	Selects the highlighted track.
	▲	Moves the selection bar upwards in the track list one track at a time.
	▼	Moves the selection bar downwards in the track list one track at a time.
	◀	Moves the selection bar upwards in the file hierarchy.
	▶	Moves the selection bar downwards in the file hierarchy.

## 6.1 Creating a Media Library

Nero Mobile has its own database system that you can use to allocate individual music/video files or entire folders listed in the **Content Browsers** to the **Media Library**. These media files are then provided automatically sorted in the **Music Library** and **Video Library** areas. To create a **Media Library**, proceed as follows:

1. Select the **Content Browsers** menu icon in the start screen.
  - The **Content Browsers** screen that lists the contents of all available data sources is displayed.
2. Open the data source from which you want to load individual files or entire folders containing music and video files into the Media Library.
3. Highlight the required files and/or folders using the **Select** button or the joypad.
  - The selected files are displayed in lower contrast.



Fig. 8: Adding content

4. Select **Menu > Add To Media Library**.
  - You have created a media library. The selected files are automatically allocated to the **Music Library** or **Video Library** areas depending on their format and are available in the relevant main screens.

## 7 Jukebox main screen

The **Jukebox** main screen is the central playback area for all media files. As well as controlling playback (PDA only), in the case of music, for example, it also gives the track, artist, and album information for the piece of music playing at that moment.

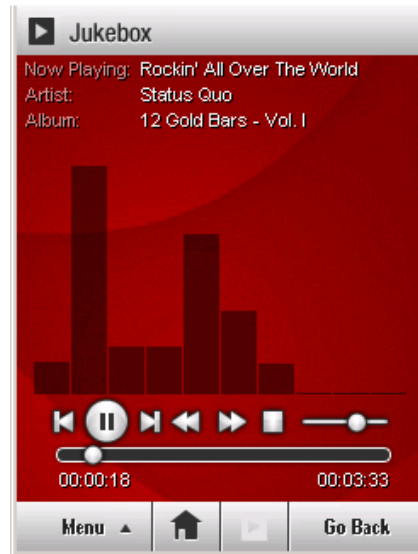








Fig. 9: **Jukebox** main screen

The **menu** in the **Jukebox** main screen provides the following context-sensitive buttons:









<b>Switch Fullscreen</b>	Shows a video in full-screen mode (only available when playing a video). To return to standard playback mode, press the Activate key or touch the display.
<b>Play/Pause</b>	Starts or pauses playback.
<b>Stop</b>	Ends playback.
<b>Next Track</b>	Skips to the next track.
<b>Previous Track</b>	Skips to the previous track.
<b>Go To Chapter...</b>	Skips to the required chapter (only available when playing a video containing chapter information).

The following key controls are also available:

		Starts or interrupts playback.
		Raises the volume.
		Lowers the volume.
		Press key and hold: Fast forwards. Press key and release: Skips to the next track.
		Press key and hold: Rewinds. Press key and release: Skips to the previous track.

## 7.1 Playback control

The displayed playback control provides the following setting options:

	Skips back to the previous video or music track (if multiple tracks are selected for playing), or to the beginning of the track (if only one track is selected for playing).
	Starts/pauses playback.
	Skips to the next video or music track (if multiple tracks are selected for playing), or to the end of the track (if only one track is selected for playing).
	When a music or video track is being played, skips 10 seconds forwards.
	When a music or video track is being played, skips 10 seconds backwards.
	Ends playback.
	Adjusts the volume.
	Shows permanently how far the track has already been played.
Time display bottom left	Shows how long the current track has already been playing.
Time display bottom right	Shows the total duration of the track currently playing.

## 8 Music Library main screen

The **Music Library** main screen automatically displays the music tracks you have allocated to the **Media Library**. Music tracks allocated from memory cards will only be displayed when the corresponding memory card is plugged in. The music tracks can be displayed sorted by artist, album or genre. This means that, depending on your selection, you can play individual tracks or entire albums and/or select them for a collection.

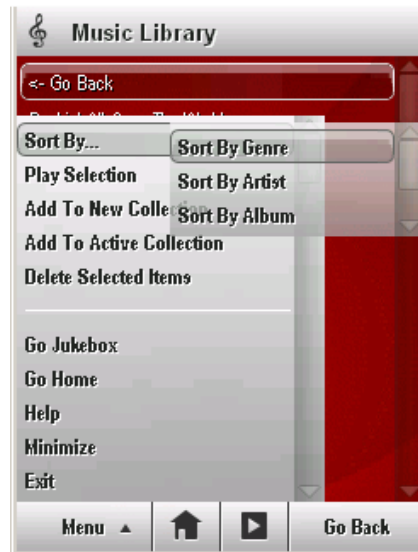


Fig. 10: **Music Library** main screen

The **menu** in the **Music Library** contains the following context-sensitive buttons:

<b>Sort By...</b>	Sorts the music tracks by <b>Genre</b> , <b>Artist</b> or <b>Album</b> .
<b>Add To New Collection</b>	Allocates the selected tracks to a new collection (see the chapter <a href="#">Creating a new collection</a> ).
<b>Add To Active Collection</b>	Allocates the selected tracks to the active collection (see the chapter <a href="#">Allocating new content to a collection</a> ).
<b>Play Selection</b>	Plays the selected music track(s).
<b>Erase selected elements</b>	Removes the selected track(s) from the list.

The following key controls are also available:

		Selects the highlighted track.
		Moves the selection bar upwards in the track list.
		Moves the selection bar downwards in the track list.
		Moves the selection bar upwards within the structure, for example from the track to the associated album to the associated artist.
		Moves the selection bar downwards within the structure, for example from the artist to the associated album to the associated track.



## 8.1 Playing music

In the **Music Library** main screen you can select one or more tracks, entire albums, as well as all music tracks allocated to an artist or genre. To play music, proceed as follows:

1. Select the **Music Library** menu icon in the start screen.
  - The **Music Library** screen is displayed.

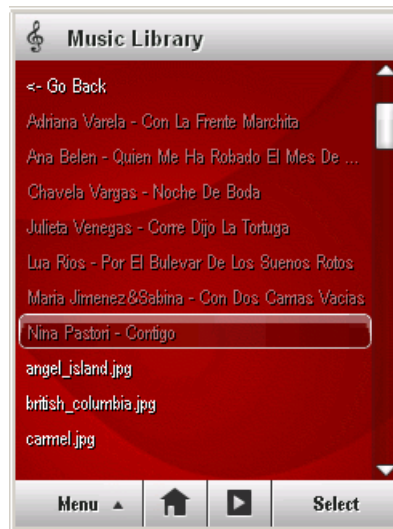


Fig. 11: Playing music

2. Move the selection bar to an individual music track, album or artist.
3. Press the **Select** button.
  - The individual music track, the contents of the album or the music tracks allocated to the artist are selected and displayed in lower contrast in the **Music Library** screen.
4. Select further music tracks, albums or artists as desired.
5. Select **Menu > Play selection**.
  - The selected music is played. The **Jukebox** screen in which you can conveniently regulate the volume, for example, is automatically displayed after a few seconds (see [Playback control](#)).

## 9 Slide Show main screen

In the **Slide Show** main screen you can compile slide shows from photos, provide them with background music, and display them.

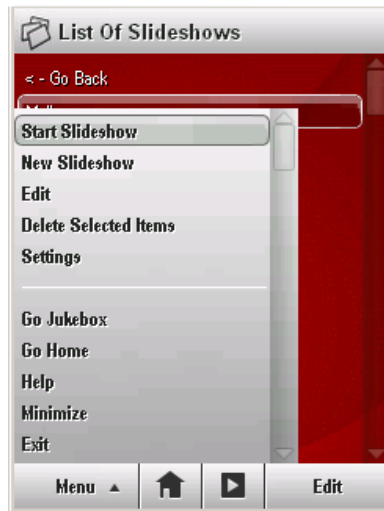


Fig. 12: **Slide Show** main screen

The **menu** in the **List of Slide Shows** main screen provides the following context-sensitive buttons:

<b>Start Slide Show</b>	Plays the selected slide show in full-screen mode.
<b>New Slide Show</b>	Shows the <b>Slide Show Title</b> screen where you can create a new, as yet empty, slide show by entering the desired name (see <a href="#">Creating a new</a> slide show).
<b>Edit</b>	Opens the selected slide show and lists the photos it contains. The menu provides new items with which you can remove individual photos or music tracks from the slide show. You can also change the display order of the photos and the play order of the music tracks by tapping and dragging them using the stylus pen (see the chapter <a href="#">Editing a slide show</a> ).
<b>Delete Selected Items</b>	Removes the selected slide show from the list.
<b>Settings</b>	Opens the <b>Settings</b> screen where you change the name of the selected slide show, define transitional effects, and specify the length of time for which a picture should be displayed (see <a href="#">Settings for slide shows</a> ).

The following key controls are also available:

		Opens the selected slide show.
		Moves the selection bar upwards in the list of slide shows.
		Moves the selection bar downwards in the list of slide shows.
		Opens the Nero Mobile start screen.
		Opens the selected slide show.

## 9.1 Creating a new slide show

You create a new slide show by first defining its name and then allocating it photos from the **Content Browsers**. You can also allocate music tracks from the Content Browsers that will be automatically played as background music when the slide show is played. To create a slide show with background music, proceed as follows:

1. Select **Menu > New Slide Show** in the main screen of **List of Slide Shows**.  
→ The **Slide Show Title** screen containing the **Name** text field is displayed.
2. Enter the name you want to give your new slide show in the **Name** text field.
3. Press the **Done** button.  
→ The new, as yet empty, slide show is created with the specified name.
4. Select the **Content Browsers** menu icon in the Nero Mobile start screen.  
→ The **Content Browsers** screen is displayed.
5. Select the required photo files and highlight them using the **Select** button.  
→ The highlighted files are displayed in lower contrast.
6. Select **Menu > Add To Active Slide Show**.  
→ The selected photos are allocated to the slide show.
7. If you want to create a slide show with background music, select the required music tracks and highlight them using the **Select** button.
8. Select **Menu > Add To Active Collection**.  
→ You have created a new slide show with background music.  
It can be accessed under the selected name in the **List of Slide Shows** screen.

## 9.2 Settings for slide shows

In the **Settings** screen you can change the name of the selected slide show and define whether and, if so, which transitional effects should be used between pictures and for how long.

The following input options are provided in the **Settings** screen for this purpose:

<b>Name</b> text field	Displays the name of the selected slide show and allows you to change the name.
<b>Transition</b> drop-down menu	Makes available a selection of various transitional effects. The <b>Random</b> setting uses all transitional effects.
<b>Fit Video To Screen (Resolution)</b> check box	Adapts the slide show to the available screen size.
<b>Rotate</b> check box	Rotates the pictures 90° to the right during viewing, allowing a bigger format to be displayed.
<b>Slide Duration</b> text field	Defines the length of time a single picture is shown for. However, you can also use the keypad to move from one picture to the next during viewing (◀ backwards, forwards ▶).
<b>Transition Duration</b> text field	Defines the length of time for the transitional effect between two pictures.

### 9.3 Playing slide shows

The **List of Slide Shows** main screen provides all slide shows for playing. To play a slide show, proceed as follows:

1. Select the **Slide Shows** menu icon in the start screen.  
→ The **List of Slide Shows** screen is displayed.
2. Move the selection bar to the title of a slide show.
3. Press the center key on the joypad.  
→ The selected slide show is opened and the photos it contains are displayed.
4. Select **Menu > Start Slide Show**.  
→ The selected slide show is played in full-screen mode with background music and the transitional effects that have been allocated (see [Settings for slide shows](#)).

### 9.4 Editing a slide show

Edit mode lets you remove individual files from slide shows and, when using PDAs with a stylus pen, change the order of the photos and the background music tracks.



Fig. 13: Editing a slide show

The following items are provided in the menu for this purpose:

<b>Audio Files/ List Pictures</b>	Hides or shows the music tracks/photos allocated to the slide show.
<b>Start Slide Show</b>	Plays the slide show with various transitional effects and the background music in full-screen mode.
<b>Show Picture</b>	Shows the selected photo in full-screen mode and enables you to scroll manually using the arrow keys on the keypad.
<b>Add Media Files</b>	Displays the <b>Content Browsers</b> screen where you can select additional pictures and/or music tracks and add them to the slide show.
<b>Remove</b>	Removes the selected entry from the list.

**Settings**

Opens the **Settings** screen where you can change the name of the selected slide show and define transitional effects (see [Settings for slide shows](#)).

To edit a slide show with background music, proceed as follows:

1. Move the selection bar to the required slide show in the **List of Slide Shows** main screen.
2. Select **Menu > Edit**.
  - The screen for the selected slide show is displayed. All the photos contained in the slide show are displayed.
3. If you want to change the order of the photos, tap on a photo using the stylus pen and drag it to the desired location. (This function is only available when using a PDA.)
4. If you want to remove a photo from the slide show, move the selection frame to the relevant photo using the joypad arrow keys and select **Menu > Remove**.
5. If you want to display the photos one after the other and without transitional effects:
  1. Select **Menu > Show Picture**.
    - The selected photo is displayed as large as possible.
  2. If you want to display the next or previous photo, select **Menu > Next** or **Menu > Previous**. You can also use the arrow keys ▲ and ▼ of the joypad to scroll through the photos.
  3. If you want to rotate the selected photo 90° to the right or left, select **Menu > Settings** and check or uncheck the **Rotate** box.
6. If you want to display the screen for the selected slide show again, select **Menu > Go Back**.
7. If you want to display the list of music tracks that together form the background music for the selected slide show:
  1. Select **Menu > List Audio Files**.
    - The list of music tracks used is displayed.
  2. If you want to remove a track from the list, select **Menu > Remove**.
  3. If you want to add a new music track to the collection, select the **Menu > Add Music**.
    - The **Content Browsers** screen is displayed. You can select more music tracks here and add them to the active slide show.
  4. If you want to display the screen for the selected slide show again, select **Menu > List Pictures**.
8. If you want to change the name of the slide show or define transitional effects, select **Menu > Settings**.
  - The **Settings** screen is displayed.
9. Make the desired settings (see [Settings for slide shows](#)).
10. Press the **Done** button to show the screen for the active slide show again.
  - The selected slide show is available for playing in edited form in the **List of Slide Shows** screen.

## 10 Video Library main screen

The **Video Library** main screen provides access to all the videos in the Media Library. They can be displayed sorted by artist, album or genre. This means that, depending on your selection, you can play individual tracks or entire albums and/or select them for a collection.

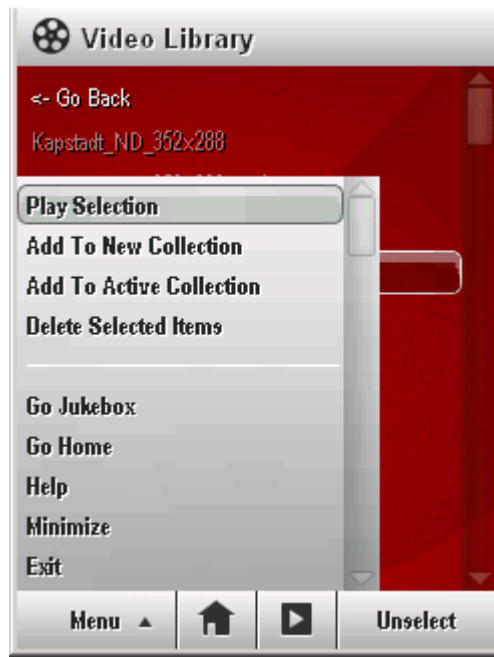





Fig. 14: **Video Library** main screen

The **menu** in the **Video Library** main screen provides the following context-sensitive buttons:

<b>Add To New Collection</b>	Allocates the selected tracks to a new collection (see the chapter <a href="#">Creating a new collection</a> ).
<b>Add To Active Collection</b>	Allocates the selected tracks to the active collection (see the chapter <a href="#">Allocating new content to a collection</a> ).
<b>Play Selection</b>	Plays the selected music tracks.
<b>Delete Selected Items</b>	Removes the selected tracks from the list.

The following key controls are also available:

		Selects the highlighted track.
		Moves the selection bar upwards in the track list.
		Moves the selection bar downwards in the track list.

## 10.1 Playing videos

In the **Video Library** main screen you can select one or more videos for playing. To do this, proceed as follows:

1. Select the **Video Library** menu icon in the start screen.
  - ➔ The **Video Library** screen is displayed.

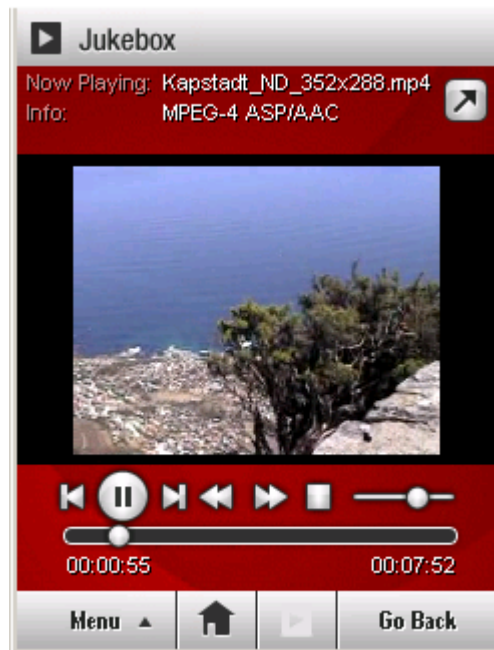


Fig. 15: Playing videos

2. Move the selection bar to the video you want to select.
3. Press the **Select** button.
  - ➔ The video is selected and displayed in lower contrast in the **Video Library** screen.
4. Select further videos if desired.
5. Select **Menu > Play**.
  - ➔ The selected video is played. The **Jukebox** screen in which you can conveniently regulate the volume, for example, is automatically displayed after a few seconds (see [Playback control](#)).

## 11 Collections main screen

The **Collections** main screen lists all collections already created. You can play, edit, remove or rename them directly. Furthermore you can create new collections here. You can also add individual tracks to, or remove individual tracks from, a collection.



Fig. 16: **Collections** main screen

The following context-sensitive buttons are provided in the **menu** for this purpose:

<b>Play</b>	Plays the selected collection (see the chapter <a href="#">Playing a collection</a> ).
<b>Edit</b>	Opens the selected collection and lists the music and video files it contains. The menu contains new items that you can use to play and pause individual files in a collection, remove individual files from a collection, and call up information on individual tracks (see the chapter <a href="#">Editing a collection</a> ).
<b>New Collection</b>	Opens the <b>New Collection Title</b> text field for entering the name for the new collection to which you can subsequently add the required videos, music tracks and/or photos (see the chapter <a href="#">Creating a new collection</a> ).
<b>Delete Selected Items</b>	Removes the selected collection from the list.
<b>Rename</b>	Opens the <b>New Collection Title</b> text field in which you can enter a new name for the selected collection.



## 11.1 Playing a collection

To play a collection, proceed as follows:

1. Select the **Collections** menu icon in the start screen.  
→ The **Collections** screen is displayed.



Fig. 17: Playing a collection

2. Move the selection bar to the collection you want to select.
3. Select **Menu > Play**.  
→ The selected collection is played. The **Jukebox** screen in which you can conveniently regulate the volume, for example, is automatically displayed after a few seconds (see [Playback control](#)).

## 11.2 Editing a collection

Edit mode lets you change the order of the media tracks in a collection, remove one or more tracks or add new media tracks, and play the entire contents of a collection in a random order. You can also assign an Internet address (URL).

To do this, proceed as follows:







1. Select the required collection in the **Collections** main screen.
2. Press the **Edit** button.
  - The contents of the selected collection are listed.



Fig. 18: Editing a collection

3. If you want to remove one or more tracks, highlight the desired track and select **Menu > Delete Selected Items**.
4. If you want to change the order of the tracks, highlight the track or tracks that you want to move and select **Menu > Move Selection Up** or **Menu > Move Selection Down**.
5. If you want to play the tracks in a random order, select **Menu > Start Random Play**.
  - The collection is played in a random order and the Jukebox icon, which is displayed in front of the relevant track, indicates which track is currently being played.
6. If you want to add an Internet address (URL):
  1. Select **Menu > Add URL**.
    - The **Add URL** text field is displayed.
  2. Enter the desired Internet address.
  3. Press the **Done** button.
    - The list of all media tracks contained in the active collection is displayed again.
7. If you want to add new media tracks to the collection, select **Menu > Add Media Files**.
8. Press the **Play/Pause** button.
  - The collection is played in the edited format.


The following key controls are available in Edit mode:

		Plays or pauses the selected track.
		Moves the selection bar upwards in the track list.
		Moves the selection bar downwards in the track list.
		Returns to the <b>Collections</b> main screen.
		Selects the current track.

## 11.3 Allocating new content to a collection

You can allocate new content - music tracks and/or videos from the **Music Library**, **Video Library** or **Content Browsers** - to an existing collection at any time.

To do this, proceed as follows:

1. In the **Collections** main screen, select the collection to which you want to allocate the new content.
2. Select **Menu > Go Home** or, if you are using a PDA, the  button.  
→ The Nero Mobile main screen is displayed.
3. If you want to add a new music track to the collection, select the **Music Library** menu icon.  
→ The **Music Library** screen is displayed.
4. Highlight the required music tracks in succession using the **Select** button.  
→ The highlighted tracks are displayed in lower contrast.
5. Select **Menu > Add To Active Collection**.  
→ The tracks are added to the new collection.
6. Repeat steps 3 to 5 in all areas – the **Video Library** and/or the **Content Browsers** – from which you want to add content to the new collection.  
→ You have added the new content to the selected collection.

## 11.4 Creating a new collection

You create a new collection by first defining its name. You can then collect content from various areas – **Music Library** and/or **Video Library** – and allocate it to the new collection. Proceed as follows:

1. Select **Menu > New Collection** in the **Collections** main screen.
  - The **New Collection Title** text field is displayed.
2. In the **New Collection Title** text field, enter the name you want to give your new collection.
3. Press the **Done** key.
  - The new, as yet empty, collection is created with the specified name.
4. Select the **Music Library** menu icon in the Nero Mobile start screen.
5. Highlight the required music tracks in succession using the **Select** button.
  - The highlighted tracks are displayed in lower contrast.
6. Select **Menu > Add To Active Collection**.
  - The tracks are added to the new collection.
7. Repeat the above steps in all areas from which you want to add content to the new collection.

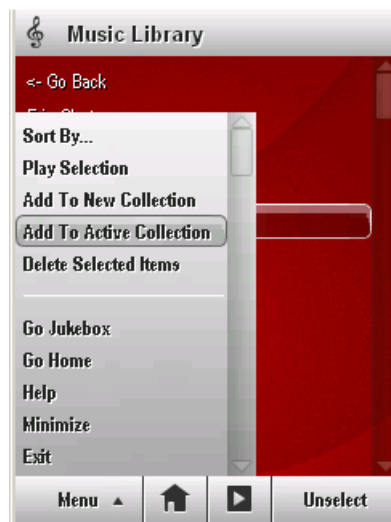


Fig. 19: Adding files to a collection

- You have created the new collection.  
It can be accessed under the selected name in the **Collections** screen.

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## 13 Contact

### 13.1 Contact details

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